Meeting	g: -	COMMITTEE MEETING	
Date & Time: -		6 th December 2020 11.00am	
Location		Community Area	
Minutes prepared by: -		Robin Hewitt	
viii iato.	s propared by:	TOBIT TOWK	
Present: -		Robin Hewitt (Secretary), Vicky Phillips, Gillian Wilkinson, Bryan Basdell, David Wright (part-time)	
Apologies: -		Christina Aston	
Circula		Committee members, notice boards, website, Pete Lewis	
	Minute		Action by
		September 2020	, , , , , , , , , , , , , , , , , , , ,
	1) It was ag 2) The com he had s promise the prob arranger paying the problem There ar	e accepted. The actions arising were discussed: greed that any visit by Councillors should be in the Spring; mittee has completed the plot inspections and RH reported that sent a list of 33 neglected plots to the Council, who had earlier d to email the plotholders to find out their position. GW noted that lem in some cases may be associated with the direct debit ments where plotholders think they have given up but are still heir invoices. RH reported that overgrown plots were also a at other sites and would be raised at this year's BRAG AGM.	
	3) No prog	ress had been made on obtaining plot number signs.	
	noted that since	there had been no change to the accounts in the period. RH the Council had paid the materials bill for the woody waste area, unding available for other improvements	
3	Woody Waste Area		
	from plotholders re-open. Various	en closed for some time. RH reported he had had no response to his appeal for them to join a rota to man the site to enable it to options were discussed for both the disposal of woody waste and and BB is to investigate this further.	ВВ
		at no attempt would be made to reinstate the 2020 AGM and that 021 could not yet be planned.	
5	Liaison with the	Council	RH
6	Communication		
	Nothing to report		
	Community Are Nothing to report		
3	Any Other Busing BB advised that boards that could pursuing.	ness a plotholder neighbour had access to a number of used scaffold be used for raised beds etc. It was agreed this was worth	ВВ
ľ		i ne was making some encograding progress. It slow, with Koval	L
		ton Pool on the flooding issue.	DW